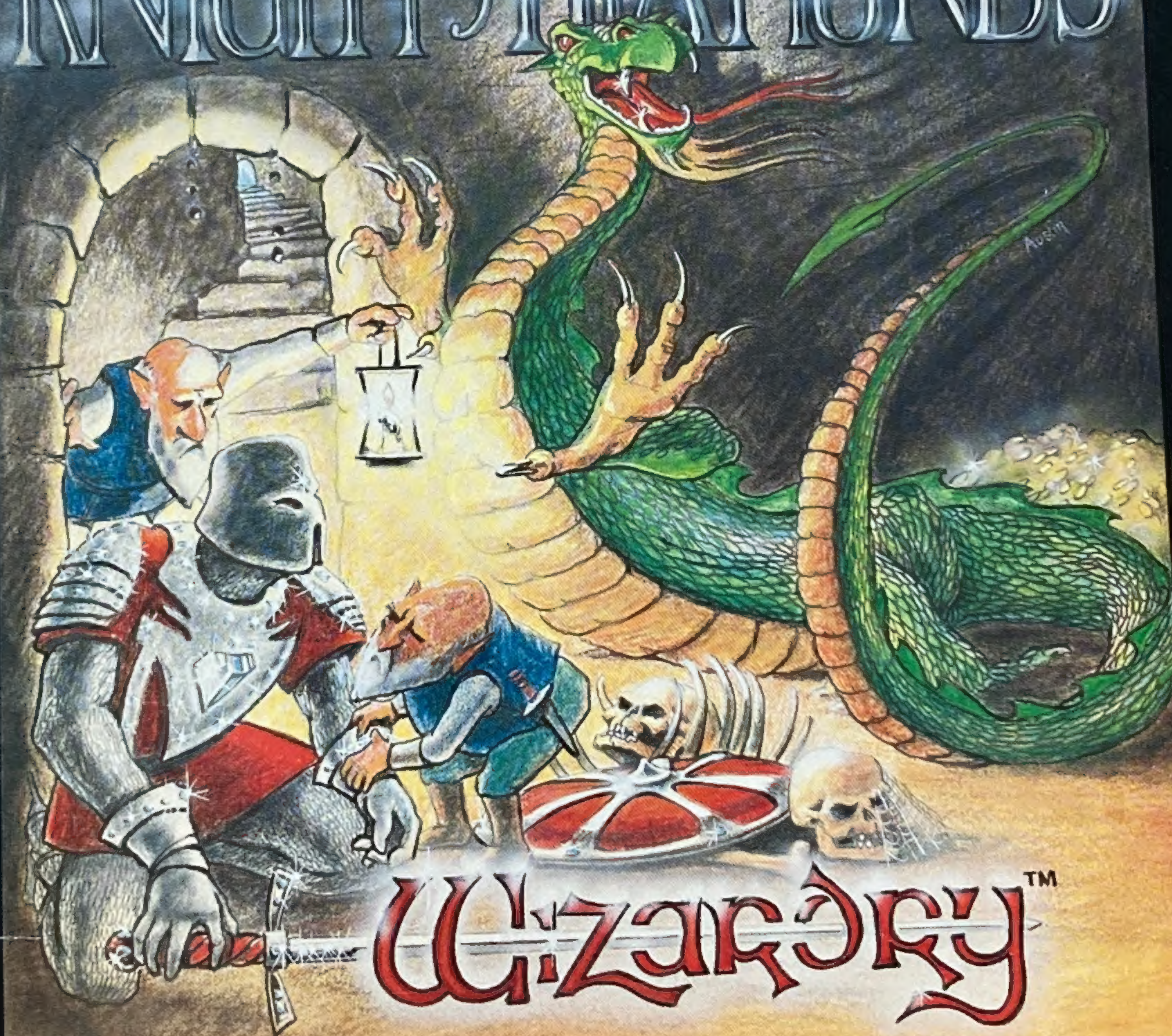


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1 DRIVE
48K

KNIGHT of DIAMONDS



WIZARDRY™

The Second Scenario

A Fantasy Role-Playing Simulation

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REQUIRES CHARACTERS
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KNIGHT OF DIAMONDS



SCENARIO #2 Briefing Materials

The staff of Gnilda was the finest example of its creator's forging skill. When properly used, it rendered the City of Llylgamyn invulnerable.

The staff projected a force field totally impervious to any physical or magical attack. Those who wanted to threaten Llylgamyn could not approach the city, while those who came with good will could enter and leave freely. It was the perfect defense, but it had one fatal flaw... those born in Llylgamyn were unaffected by the staff. Thus it was possible for the evil Davalpus, aided by the forces of darkness, to seize the throne of Llylgamyn and slay the royal family. Fortunately, the young Princess Margda and her brother Prince Alavik survived the royal coup.

Margda and Alavik both knew that there was but one hope of defeating Davalpus. Together they retrieved the fabled armor of the great hero, "The Knight of Diamonds". Alavik, wearing the mystical garb, and carrying the staff, engaged Davalpus in an epic battle in the castle of Llylgamyn. Davalpus fell, but with his dying breath uttered a curse so unspeakable that it brought the castle down around the two combatants. All that was left was a smoking hole in the ground. Davalpus, Alavik and the staff were gone. If it is not returned, the city will fall!

Please refer to the Wizardry manual you received with the first scenario for the disc warranty, disclaimer and password notice. Before you begin please return your warranty registration card to activate your warranty.

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Wizardry™

KNIGHT OF DIAMONDS
BY ANDREW GREENBERG & ROBERT WOODHEAD
SCENARIO #2 BOOT OTHER SIDE

dysan **Dysan**
CORPORATION

CHARACTER NAME	CLASS	AC	HITS	STATUS
MOONING FROGLESS FRED	C	1	1	OK

CONTROLS

ATTACK SPACEBAR

MOVEMENT ARROW KEYS

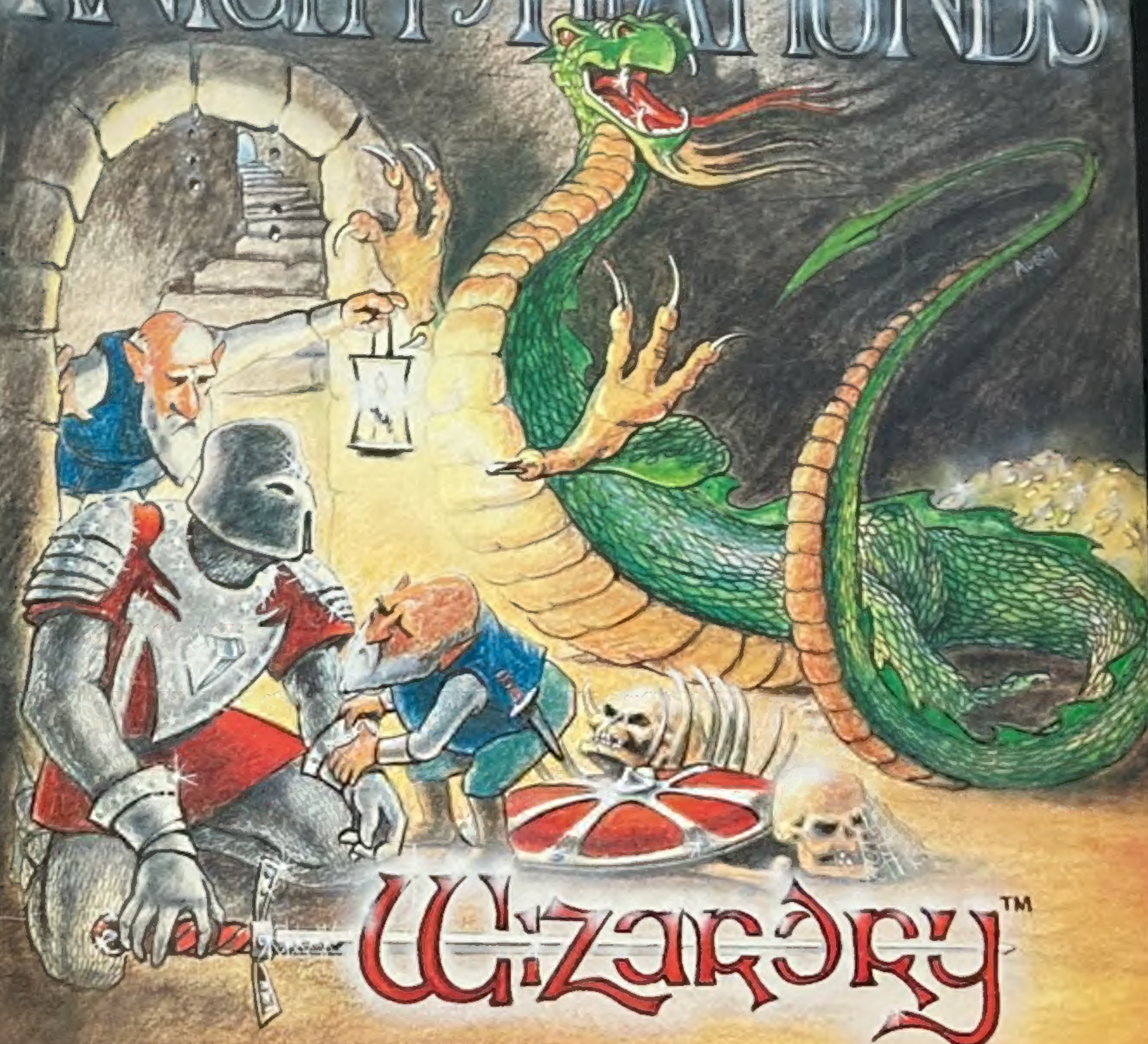
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DIAMONDS



DRAGON

Scenario

Wizardry™

KNIGHT OF DIAMONDS
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of DIAMONDS



Wizardry™

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OF

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